On Parsing Binary Dependency Structures Deterministically in Linear Time

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Abstract

In this paper we demonstrate that it is possible to parse dependency structures deterministically in linear time using syntactic heuristic choices. We first prove theoretically that deterministic, linear parsing of dependency structures is possible under certain conditions. We then discuss a fully implemented parser and argue that those conditions hold for at least one natural language. Empirical data demonstrates that the parsing time is indeed linear. The present quality of the parser in terms of finding **the** right dependency structure for sentences is about 85%.

Introduction

Natural language sentences have ambiguities at many levels of abstraction. Since present computational algorithms can handle only partial structures, one after another, these ambiguities cause problems for parsing. A common solution is to create alternative structures in parallel, and explore a forest of possible trees in hope that the right parse tree will appear among them. This solution for processing ambiguities in parsing creates two new problems. Which tree is the right one among many in a forest? Furthermore, in the process of creating alternative structures, the number of partial trees tends to grow exponentially or at least polynomially with the number of words of a sentence. That in turn implies similar growth in the processing time.

If a parsing algorithm were able to make confidently only the right local structural choices for a sentence, it would deterministically produce only a single, correct tree. The benefits would be obvious: there would be no search for the right tree in a forest, and the processing time could be benign. However, to our best knowledge, no one has yet been able to produce a deterministic parser for a **constituent** analysis of sentences.

A dependency theory of syntactic structure indicates syntactic relations directly between the words of a sentence (e.g., Hays, 1964; Hudson, 1976, Hellwig, 1986; Mel'chuk, 1988; Robinson, 1970; Schubert, 1986; Starosta, 1988). We have studied the parsing of dependency structures over several years (Nelimarkka et al. 1984, Jäppinen et al, 1986, Valkonen et al., 1987). In this paper we discuss the final version of our fully implemented dependency parser and show that it is possible to design a heuristic deterministic dependency parser that parses sentences in linear time. The parser chooses heuristically only one direct governor among alternatives for each word in a sentence. Such a deterministic parser runs a great potential risk that at some point a wrong choice is made and the right parse tree is missed. We demonstrate empirically that the quality of the deterministic

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parser can be maintained on a satisfactory level. We first discuss deterministic parsing theoretically and then proceed to discuss the implemented parser.

1 Strings and Governments

1.1 Direct governments and governed strings

Let x be a **node** that has certain formal properties. Let S = $\{x_1, x_2, x_3, ...\}$ be a well-ordered set or a **string** of such nodes. (We do not discuss the formal properties of nodes here. Later on, when nodes are interpreted as word forms, their formal properties will be morpho-syntactic attributes.) Let R be a binary, asymmetric, and antireflexive relation between the nodes of S:

(1) $$R = \{ \langle x_i, x_j \rangle \mid x_i, x_j \in S, x_i \, R \, x_j, \text{ and } i \# j \}$$

We say that x_i **directly governs** x_j or is a **direct governor** or a **regent** of x_j. Correspondingly, x_j is **directly governed** by or a **dependant** of x_i. Graphic representation indicates direct governments by arrows (Figure 1).

Rather than using just one direct government relation we admit several annotated binary relations, distinguished with integer subscripts. Let **R** = $\{R_1, R_2, R_3, ...\}$ be a set of such binary relations.

We stipulate the following **tree constraint** for the direct government: a directly governed node has a unique direct governor.

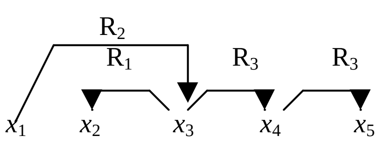

Figure 1: A governed string

We say that a node x_i **governs** x_j (i#j) iff either x_i directly governs x_j, or x_i governs x_k (k#i,j) and x_k governs or directly governs x_j. If all nodes of a string except one are governed by the same governor, we say that the string is **totally governed** (by that common governor). Figure 1 shows a totally governed string that is governed by node x_1.

Due to the tree constraint, governed strings are topologically trees. We distinguish different kinds of ambiguities in strings. A string S is **unambiguous** with respect to a set of relations **R** if each node has only one possible direct governor and governing relation. S is **locally ambiguous but globally unambiguous,** if S has only one unique totally governed string but at least one node has more than one possible direct governor or governing relation. S is (globally) **ambiguous**, if there are more than one topologically different (or differently annotated) totally governed strings for it.

We stipulate another topological constraint. The **projectivity constraint** states that if $x_i \, R_k \, x_j$, for any i, j, k and i>j, there exists no R_p such that $x_m \, R_p \, x_n$ for any m and n such that m>j and i<n<j or m<i and i<n<j. (The projectivity constraint prohibits "crossing" direct governments.)

1.2 Government Maps

It is convenient to study governed strings using two-dimensional **government maps** (GM). A GM(S,**R**) is a matrix whose rows represent the nodes of a string S and the columns represent the relations of **R**. The ordering of the rows corresponds to the ordering of the nodes in S, while the ordering of the columns (relations) is arbitrary. The direct governor of a node is marked at the intersection of the governing relation and the governed node. For example, if **R** = $\{R_1, R_2, R_3, R_4\}$ and S = $\{x_1, x_2, x_3, x_4, x_5\}$ Table 1 shows the GM(S,**R**) of the governed string in Figure 1. Formally, GM(S,**R**) $\subset$ S x **R** x S. (Henceforth we often simply write GM rather than GM(S,**R**).)

Node/Relation	R_1	R_2	R_3	R_4
x_1				
x_2	x_3			
x_3		x_1		
x_4			x_3	
x_5			x_4	

Table 1: The GM of Figure 2

Two GM's are called **equidimensional** if they represent identical strings and identical sets of relations and the relations occupy the same columns in both maps.

We borrow a few operations from the set theory. A direct government x_i R$_k$ x_j **belongs** to a GM (marked $\in$) iff x_i and x_j are nodes in the GM and x_i R$_k$ x_j is marked in GM. A government map GM1 **includes** another equidimensional map GM2 (GM2 $\subseteq$ GM1) if all direct governors in GM2 are also in GM1. GM1 **properly includes** an equidimensional map GM2 (GM2 $\subset$ GM1) if GM2 $\subseteq$ GM1 and GM1 $\neq$ GM2. Any given two equidimensional maps are identical, if they include one another. We also admit **unions** ($\cup$) and **intersections** ($\cap$) of two equidimensional GM's in the obvious manner.

A GM may exhibit just those direct governers which constitute a totally governed string, it may show any subset of the direct governors of the nodes, or it may exhibit all possible direct governors of the nodes. We say that a **resolved** GM (GM^r) is a map that shows only the direct governors of a totally governed string. A **complete and unresolved** GM (GM^{cu}) is a map that indicates all possible direct governors of the nodes. A (partially) **unresolved** GM (GM^u) indicates some but not necessarily all direct governors of the nodes. For each GM, GM^r $\subseteq$ GM^{cu} and GM^u $\subseteq$ GM^{cu}.

Let GM^r(S,**R**) and GM^{cu}(S,**R**) represent a resolved and the complete and unresolved equidimensional maps, respectively. If S is unambiguous, GM^r = GM^{cu}. If S is locally ambiguous but globally unambiguous, there exists only one GM^r and the GM^r $\subset$ GM^{cu}. If S is globally ambiguous, there exists more than one different GM^r and for each GM^r $\subset$ GM^{cu}. Finally, if there exists no GM^r such that GM^r $\subseteq$ GM^{cu}, we say that the string is ungrammatical (with respect to **R**).

Table 2 shows the GM^{cu} of a locally ambiguous but globally unambiguous string. Node x_4 cannot be directly governed by both x_3 and x_5, hence the string is locally ambiguous. Only the former choice results in a totally governed string (Figure 1 and Table 1).

Node/Relation	R_1	R_2	R_3	R_4
x_1				
x_2	x_3			
x_3		x_1		
x_4			x_3	x_5
x_5			x_4	

Table 2: Locally ambiguous but globally unambiguous GM^{cu}

Table 3 shows the GM^{cu} of a both locally and globally ambiguous string. Figure 1 shows one and Figure 2 shows another governed string corresponding to this GM^{cu}. If a string is ambiguous, at least one row has multiple entries in the GM^{cu}.

Node/Relation	R_1	R_2	R_3	R_4
x_1				
x_2	x_3			x_1
x_3		x_1		
x_4			x_3	
x_5			x_4	

Table 3: Locally and globally ambiguous GM^{cu}

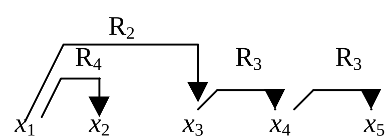

Figure 2: Another governed string

1.3 Deterministic parsing

An GM^r carries all necessary information about the structure of a governed string. If the process of uncovering the structure of a string is called **parsing**, a parsing process equals to the finding of the GM^r for a given string (or all resolved maps if the string is globally ambiguous), and the found GM^r represents the **parse tree** of the string.

The nodes and relations in a GM generate an abstract **search space** for governed strings. Therefore, parsing can be viewed as a **search** for the GM^r in the space genereted by the string of nodes and the set of available relations. The